

PRINCE OF SONGKLA UNIVERSITY
FACULTY OF ENGINEERING
Department of Computer Engineering

Midterm Examination: Semester 2

Date: 19th December, 2009

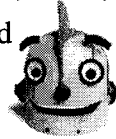
Subject Number: 241-211

Academic Year: 2009-2010

Time: 13:30 – 15:30 (2 hours)

Rooms: R200, R201, A401,

Robot Head



Subject Title: Object Oriented Programming (OOP)

Lecturer: Aj. Andrew Davison

Exam Duration: 2 hours

This paper has 4 pages.

Authorized Materials:

- Writing instruments (e.g. pens, pencils).
- Books (e.g. dictionaries) and calculators are **not** permitted.

Instructions to Students:

- *Answer questions in English.* Perfect English is **not** required.
- Attempt all questions.
- Write your answers in an answer book.
- Start your answer to each question on a new page
- Clearly number your answers.
- Any unreadable parts will be considered wrong.
- When writing programs, use good layout, and short comments; marks will not be deducted for minor syntax errors.
- The marks for each part of a question are given in brackets (...).

Question 1

(15 marks; 15 minutes)

Explain the differences between a *class* and an *object*?

Explain using words, diagrams, and code fragments in your answers.

Question 2

(20 marks; 20 minutes)

- a) Explain *call-by-value* and *call-by-reference* parameter passing in Java. (12)
- b) Explain in words and diagrams the output of the following program: (8)

```
public class Test
{
    public static void main(String[] args)
    {
        Count myCount = new Count();
        int times = 0;
        for(int i=0; i < 100; i++)
            increment(myCount, times);
        System.out.println("count is " + myCount.count);
        System.out.println("times is " + times);
    }

    private static void increment(Count c, int times)
    { c.count++;
      times++;
    }
} // end of Text class

public class Count
{
    public int count;

    public Count(int c)
    { count = c; }

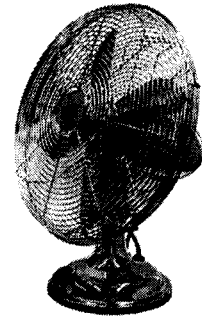
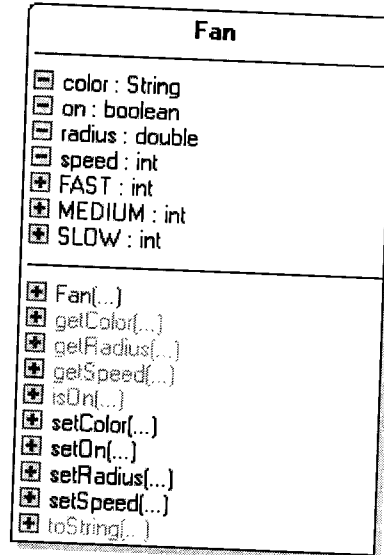
    public Count()
    { count = 0; }
} // end of Count class
```

Q.3 on Next page.

Question 3

(25 marks; 25 minutes)

- a) Write a Java class called `Fan` to model fans. The data values and methods are shown in the class diagram shown below. You need to implement the methods. The `toString()` method returns a string consisting of all the values of the data in an object. The fan has three speeds, represented by the constants 1, 2, and 3 to mean slow, medium, and fast speed. (15)



- b) Write a short `TestFan` class that shows how **two** `Fan` objects can be created and used. Draw *diagrams* explaining how the objects work. (10)

Question 4

(35 marks; 35 minutes)

- a) Explain what *string immutability* means? (13)
- Hint:* "immutable" means "cannot change". Explain using words, diagrams, and code fragments in your answers.
- b) Write a `main()` program which asks the user to enter a string, and then calls a static function to report whether the string is a *palindrome*. (22)

A string is a palindrome if it reads the same forwards and backwards. For example, the words "mum", "dad", and "noon" are all palindromes.

Hints: use the `Scanner` class to read in the string. Use `String.charAt(int index)` to access the character at the index position in a string.

Q.5 on Next page.

Question 5

(25 marks; 25 minutes)

- a) Write a main() program that uses Java's Random class to create an ArrayList of randomly generated *integers*, which have values somewhere between -5 and 5. The number of integers to be generated is supplied by the user inputting the number when prompted by the program. *Hint*: use Java's Scanner class. (10)
- b) **Must** part (a) use an ArrayList, or could an array be utilized instead? Explain your answer in words. (5)
- c) Write a single static function that returns the index position of the largest integer in the list **and** the index position of the smallest integer. (10)

--- *End of Examination* ---